e: 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.	2. Any revealing of identification, appeal to evaluator and /or equations written eg, $42+8=50$, will be treated as malpractice.
Vote	

Important 1





Seventh Semester B.E. Degree Examination, June/July 2017 **Embedded Computing Systems**

Time: 3 hrs. Max. Marks:100

> Note: Answer any FIVE full questions, selecting atleast TWO questions from each part.

		PART - A	
1	a.	What is an embedded system? Explain the characteristics of embedded applications.	computing (06 Marks)
	b.	Write a requirement chart for GPS moving map device.	(04 Marks)
	c.	Define design methodology. Explain with a neat sketch the embedded design production	cess.
			(10 Marks)
2	a.	Write a ARM assembly code for the below c- statement $Z = (a << 2) (b \& 15)$.	(04 Marks)
	b.	With a neat figure explain the ARM programming model.	(04 Marks)
	c.	With a neat diagram, explain the interrupt mechanism.	(06 Marks)
	d.	Define address translation. Explain address translation for segment.	(06 Marks)
3	a.	With a neat sketch, explain the bus with a DMA controller.	(06 Marks)
	b.	Discuss the hardware architecture of a typical PC as a platform.	(08 Marks)
	c.	Explain the working of keyboard and touch screen I/O devices.	(06 Marks)
4	a.	With a neat diagram, explain program generation from compilation through loading	
	1		(08 Marks)
	b.	Consider the following C-code statement:	
		if (a+b>0) x = 5;	
		else $x = 7$;	
		i) Write CDFG for the above C statement	
		ii) Generate the ARM assembly code for the above C statements.	(08 Marks)
	C.	Explain the different ways of measuring program performance	(04 Marks)

/	,
E 1- in 41 - 1:00	 (0.4 M/I)

Explain the different ways of measuring program performance. (04 Marks)

a. With the figure of operating system architecture explain the different kernel services.

PART-B

	Explain monolithic kernel and micro kernel models with necessary figures. Discuss various types of multitasking existing in the operating systems context.	(10 Marks) (06 Marks) (04 Marks)
	Define blocking and unblocking communications	(04 Mowles)

0	a.	Define blocking and unblocking communications	(04 Marks)
	b.	Explain shared memory communication with a neat sketch.	(08 Marks)
	c.	Discuss message passing and signal interprocess communications.	(08 Marks)

7	a.	With a neat diagram, explain the distributed embedded architecture.	(06 Marks)
	b.	Discuss the working of Ethernet CSMA/CD algorithm.	(08 Marks)
	C.	Explain internet service stack with a neat figure.	(06 Marks)

What is simulator? Explain the features, advantages and limitations of simulator based debugging. (10 Marks) b. With a neat sketch, explain the monitor program based firmware debugging. (10 Marks)

* * * * *